



GULBENES “BUKU” CUP RULES AND CONDITIONS



I PURPOSE AND OBJECTIVES

1. Promote a healthy lifestyle among residents of Gulbene city, Gulbene region, and across Latvia + other countries.
2. Determine the winner of the 2025 Gulbene Buki Cup.
3. Popularize basketball in Gulbene, its surroundings, and the country.

II. ORGANIZERS

1. The basketball tournament “GULBENE BUKI CUP” is organized by the basketball club “Gulbenes Buki” in cooperation with the Gulbene Municipality Sports Administration.
2. **Head Organizer:** Gatis Rikveilis
3. **Organizers:** Reinis Rikveilis, Lauris Krēmers
4. The head organizer is responsible for the tournament's conduct. Any disputes, rule violations, or disciplinary decisions are resolved by the organizers.

III. LOCATION AND TIME

1. The tournament will take place in Gulbene, at the outdoor courts located at **Skolas iela 12a**.
2. In case of bad weather, referees may move games indoors (Gulbene Sports Centre or Gulbene Children's Sports school).
3. Tournament dates: **July 4–5, 2025**
4. Games begin on Friday evening (from 18:00) with teams that are located closer to Gulbene.
5. Saturday will host games all-day, including the bronze game + Final game on Saturday evening.
6. Organizers reserve the right to adjust schedules due to weather or other circumstances and will notify team representatives accordingly.

IV. PARTICIPANTS

1. Team registration deadline: June 20, 2025
2. Participation fee: 150 EUR per team, payable via bank transfer or cash before the team's first game.

3. Each team may register: Up to 8 players + 1–2 team staff members
4. A player can participate in only one team.
5. By signing the registration form, players confirm they've read the regulations, accept personal responsibility for violations, and declare their fitness for participation.
6. No changes to the player roster are allowed after submission.
7. The tournament will have 4 groups with 4 teams each (16 teams total).
8. Group placements will be determined by a draw after all teams are registered.

V. REGISTRATION

1. Registrations must be submitted to Reinis Rikveilis by **June 20, 2025** via:
 - a. Email: bukibasketball@gmail.com
 - b. Phone: +371 26391559
2. Use the provided form below on the last page and submit it in electronic format
3. OR fill out the form at the website **www.gulbenesbuki.com**

VI. GAME FORMAT

1. Each game must start with at least 4 players on the court! Otherwise, the organizers reserve the right to cancel the game and award a technical loss to the team that does not meet the minimum player requirement. *(According to section VIII.1)*
2. The maximum number of players for one team for EACH game is 8
3. Each game will consist of **at least 2 sets**. *(Each set will last 15 minutes or until one team scores 25 points, whichever comes first)*
4. Each set will start with a jump ball in the center of the court.
5. A team wins a set if it scores 25 points first or is leading when the 15 minutes expire.
6. At the start of the second set, the scoreboard is reset to 0:0, regardless of the first set's result. The game clock is also reset to 15 minutes, and teams switch sides of the court (swap baskets).
7. If each team has won one set (**1:1**) after two sets, an **OVERTIME** is played.
8. **Overtime**: 5 minutes **or** until one team scores **11 points**, whichever comes first.

9. !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!! **SPECIAL RULES:**

- a. If the score is tied when the time runs out in the first or second set (e.g., 19:19), a **“Golden Basket”** is played.
 - b. The set continues with a new center jump, and the team that scores the first basket of any kind wins the set.
10. If **OVERTIME ends in a tie**, a **Golden Basket** is also played to determine the winner.
11. Each team is allowed one 1-minute timeout per set, and in the case of a Golden Basket or overtime, each team is granted one 30-second timeout.
12. A team wins the game by winning both sets (the first and second) OR by winning in overtime.
13. Scoring and basketball rules follows **FIBA rules**:
- a. Free throw = 1 point
 - b. Field goal inside the three-point line = 2 points
 - c. Shot beyond the three-point line = 3 points
14. Games are played with size 7 basketballs, which are provided by the organizers.
15. During the game, each team must have 4 players on the court. Exception is if more players are fouled out than can play.
16. Player substitutions take place without stopping the clock or referee signal. Players substitute themselves at the center court area opposite the scorer's table.
17. Players must substitute one at a time, and it is mandatory to give a high five to the player they are replacing. Multiple players **may not substitute at once**.
- a. First violation: Warning
 - b. Repeated violation: Technical foul and one free throw awarded to the opposing team.
18. Each team is allowed 4 team fouls per set. Starting from the 5th foul, the opposing team is awarded 2 free throws, just like in regular basketball quarters.
19. At the start of overtime, team fouls carry over from the second set and do not reset to zero.
20. Unlike regular basketball, in this tournament a player is **disqualified after their 4th personal foul**, instead of the usual 5 fouls.
21. After team registration is closed, the final tournament format and schedule will be communicated to all team representatives.

VII PLAY-OFF

1. The **top 2 teams from each group** advance and compete according to the following format: (*A1 vs B2, A2 vs B1, C1 vs D2, C2 vs D1*)
2. Point awarding system in regular tournament games:
 - a. Win in regular time (2:0 sets) – 4 points
 - b. Win in overtime (2:1 sets) – 3 points
 - c. Loss in overtime (1:2 sets) – 2 points
 - d. Loss in regular time (0:2 sets) – 1 point
 - e. No-show – 0 points and a penalty
3. The team with the highest number of points ranks highest in the standings. If two or more teams have the same number of points, the tiebreakers are applied in the following order:
 - a. Head-to-head result
 - b. Point differential in head-to-head games
 - c. Fewest points conceded

VIII FINES AND PUNISHMENTS

1. If a team fails to show up for a game, they receive a technical loss with a score of 0:20, 0 points, and a €25 fine.
2. A technical foul results in a €5 fine.
3. A disqualifying foul results in a €20 fine, and the player must miss the next game.
4. In the case of repeated disqualifying fouls or blatant unsportsmanlike conduct, the tournament organizers reserve the right to disqualify the player or the entire team from further participation in the tournament.
5. If a team has not paid the participation fee **BEFORE** their first game, they will not be allowed to play.

IX SUPPORT & PROVISIONS

1. The tournament organizers will provide basketballs and the sports infrastructure, including the game courts, referees, scorekeepers, and will also be responsible for maintaining public order at the game venues.
2. A medic will be present at all games.
3. Tournament participants are responsible for covering their own or their team's travel, accommodation, food, and insurance expenses.

4. Players and team representatives are personally responsible for their health during the tournament, and they confirm this with their signature on the team registration form.
5. Games may be photographed and filmed.
6. Organizers will provide medical equipment at the game venues.

X AWARDING & PRIZES

1. Winners of the top places will receive cash prizes, champion trophies, medals, and other surprise gifts.
 - a. 1st place = 1000€
 - b. 2nd place = 500€
 - c. 3rd place = 300€
2. The tournament's MVP and All-Star 5 will also be awarded.



See you on basketball courts

Gulbenes "Buku" Cup TEAM FORM



Team name		
Jersey color		
Responsible person		
Phone / E-mail of responsible person		
<i>Name/Surname of Player</i>	<i>Jersey number</i>	<i>Signature</i>
Staff		
<i>Name/Surname</i>	<i>Role</i>	<i>Signature</i>

